SUGGESTED MASQUERADE SHOW BREAKDOWN

PRE-SHOW

- 1. Arrive an hour before the guests arrive to set up room
 - a. Decor if there's decor
 - b. Put programs and pens at each seat
- 2. Hand out characters
 - a. There are 10 necessary characters
 - b. Five extra characters: Dr. Scarlet Pfeiffer, George Washington, Emily Heart, Benedict Egbert, Opera
- 3. Tell Alistair when he will die and what to do
 - a. He will die when you tell him the cue phrase (ex, "Do you have anything else you'd like to say?"). If he doesn't, nudge him: "You don't look well."
 - b. You will lead him out with a sheet in front of him
 - c. Once out of the room, he will remove his hat and name tag
 - d. Reintroduce the person who played Alistair as himself
- 4. If there's a host, they play a suspect (ex. Brooke). This means that guests will ask the host questions related to their involvement in the murder.
- 5. If there are more than two actors, the other actors will play suspects. These actors will be involved in the murder mystery in the same way audience members playing suspects are involved, except that they'll also help facilitate the show and engage audience members.

ACT I

- 1. Introduce everyone to the benefit for Orphans Feeding Orphans
 - a. If there is a host, the host will do this. If it is a solo show, the detective will do this
 - b. The host can play any character, but Brooke is useful because she is the head of Orphans Feeding Orphans. If it is a solo show (so you're playing the detective *and* the host), make up some reason you're there (for example, "I'm the head of the government Orphans Division," instead of "I'm a detective who's here in the event a murder happens")
 - c. If there are birthdays, anniversaries, etc, congratulate people

2. Rules

- a. Must tell the truth or say "I don't know"
- b. You are working as teams
- c. You will have two investigation times
- d. Even the murderer doesn't know that they are the murderer

- 3. Introduce characters
 - a. <u>If people speak quietly, repeat what they have to say</u>, ex. Quiet Person: "My name is Arnold." You to the audience: "His name is Arnold."
- 4. "Now that I've introduced everyone, Alistair wanted to say a few words about the charity Orphans Feeding Orphans."
- 5. Alistair dies
 - a. Dr. Scarlet (if she's in the show) pronounces him dead
 - b. Gasp!
 - c. Get rid of body with sheet
 - d. Follow Alistair out, then bring him back in and introduce him by his real name as "late" guest. He no longer Alistair
- 6. Investigation time #1
- 7. Turn the page!

ACT II

- Act II begins with the host, or (solo show) the detective in "host character mode"
- 2. Say a few words about Alistair. Not that you want to, but it seems like the right and innocent thing to do.
- 3. Either the detective bursts in, or (solo show) reveal that you are a detective
- 4. Interrogations: There are two sample interrogation orders in "Masquerade Interrogation Orders"
- 5. If you need to stretch the act (for example, if people are eating dinner and taking forever), you can do a funny bit here. You could also talk to more characters.
- 6. Announce that you are confused and will go check on body.
- 7. Investigation time #2
- 8. Turn the page!

ACT III

- 1. Act III is run by the detective
- 2. Announce that the toxic screen test has come back and Alistair was poisoned.
- Interrogations: There are two sample interrogation orders in "Masquerade Interrogation Orders"
- 4. "Believe it or not, you now know everything you need to solve this murder."
- 5. Pass out Who-Dun-It sheets
- 6. Walk around and help people solve murder if they're having a hard time
- 7. Write awards as people are filling out Who-Dun-Its

- 8. The host (or solo show, detective) will present these awards:
 - a. Best performance (you can give out two) / most fashionable / blank awards if you wrote any
- 9. The detective will present these awards:
 - a. Dead Last Place (do NOT give out the award if this team was frustrated or not into the game)
 - b. Sensational Sleuth
- 10. Detective explains murder (you can write it down in your notebook)
 - a. The murderer is Arnold. However, Blair is the one who benefits from Alistair's murder, because she gets to take over the family business. When Sarah saw Blair and Arnold plotting at Dairy Queen, they were working out how they were going to swap murders. Arnold wanted his rival Johnny Coffee dead, and Blair wanted her brother dead, but both of them were the obvious suspects in their desired murders. So they opted to switch murders, giving each other an airtight alibi. While Arnold was in Iceland, Blair went to a baseball game and killed Johnny Coffee. Tonight, Blair invited Arnold and sent him her bathroom keycard, knowing her brother Alistair only drinks from his bathroom wine cellar. Without access to the bathroom, Blair had an alibi. Arnold committed Alistair's murder for her, using the poison he bought at the garage sale. Arnold is your true killer here tonight!
- 11. Applause for:
 - a. Arnold
 - b. Suspects
 - c. Award winners
- 12. Closing speech
 - a. Thank you! I'm ___ with the Clue Collective. We hope you enjoyed the show, and please leave us an online review!
 - b. Suspects take off your hats and nametags and I'll collect them
- 13. Applause! Thank you!

AFTER SHOW

Submit your invoice and get paid!